A WORLD OF SOUNDS A

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A WORLD OF SOUNDS A

UNITS	1. MUSICAL AND CULTURAL CONTEXTS. LISTENING	2. MUSICAL CREATION AND PRACTISE
UNIT 1 SOUND. A world full of sounds	Sound The auditory system The auditory function in a few animals The use of sound in musical compositions Curiously enough Activities 7 videos, 17 listening exercises	 2.1. Rhythm creation Semibreves, breves, crotchets and rests 4 listening exercises 2.2. Rhythmic practise Song: Introito Activities
UNIT 2 PITCH AND MELODY A name for each sound	Pitch The names of tones and their placement on the staff The placement of notes above and below the staff Ordering sounds. Scales. Melody Intervals Curiously enough Activities 6 videos, 37 listening exercises	 2.1. Rhythm creation Quavers, two beamed quavers, four beamed quavers and quaver rest 4 listening exercises 2.2. Rhythm practise Song: Corchet Activities
UNIT 3 INTENSITY The force of sound	Intensity Loud and soft sounds Dynamics and dynamic markings Noise pollution Curiously enough Activities 5 videos, 23 listening exercises	2.1. Rhythm creation Dots and ties 4 listening exercises 2.2. Rhythm practise Song: Y punt! Activities
UNIT 4 TIMBRE The colour of music	Vocal timbre The vocal tract Voice classification The timbre of instruments Curiously enough Activities 9 videos, 36 listening exercises	2.1. Rhythm creation Semiquavers 4 listening exercises 2.2. Rhythm practise Song: <i>Brevis</i> Activities
UNIT 5 DURATION The value of sounds	Short and long sounds Musical notations Repeat signs. Curiously enough Activities 1 video, 10 listening exercises	 2.1. Rhythm creation Review notes and duration modifiers 4 listening exercises 2.2. Rhythm practise Song: Conventional Activities
UNIT 6 THE QUALITIES OF SOUND The expressive power of music	The qualities of sound Descriptive or programme music Curiously enough Activities 10 videos, 23 listening exercises	 2.1. Rhythm creation Dotted quavers 4 listening exercises 2.2. Rhythm practise Song: <i>Tinri-ritin</i> Activities
UNIT 7 RHYTHM The beat of music	Ordered contrast Beat Rhythm in music Musical beat Musical rhythm and beat in musical listening exercises Time signatures Curiously enough Activities 8 videos, 16 listening exercises	 2.1. Rhythm creation Syncopation 4 listening exercises 2.2. Rhythm practise Song: Sincopando Activities
UNIT 8 TEXTURE AND HARMONY The fabric of music	Texture Harmony Curiously enough Activities 4 videos, 9 listening exercises	 2.1. Rhythm creation Triplets 4 listening exercises 2.2. Rhythm practise Song: <i>Le llositrè</i> Activities
UNIT 9 LISTENING The message of music	How to listen to music Identifying the character of a musical work Curiously enough Activities 4 videos, 9 listening exercises	 2.1. Rhythm creation Missed-beat syncopation 4 listening exercises 2.2. Rhythm practise Song: Rítmica Activities

	3. MUSICAL INTERPRETATION	4. MOVEMENT AND DANCE
 2.3. Melody practise Left hand Right hand 2.4. Melody creation Composition and improvisation with the left hand and both hands Activities 	Branle de Champagne (left hand) When the Saints Go Marching In (sing and play) Prelude, Bach (both hands) Scarborough Fair (for 2 voices) 2 videos	Choreography I Hip-hop
2.3. Melody practise Practise Bb 2.4. Melody creation Composition and improvisation with Bb Activities	The Last of the Mohicans (for 2 voices) Orff Instrument Beauty and the Beast (sing and play) Avatar 3 videos	
2.3. Melody practise Strengthen your Bb 2.4. Melody creation Composition and improvisation with Bb. Activities	Jingle Bells (sing and play) Moon River (for 2 voices) Gladiator 3 videos	Choreography II House
 2.3. Melody practise Practise F# 2.4. Melody creation Composition and improvisation with F# Activities 	We Will Rock You Supercalifragilisticexpialidocious (sing and play) Blowin' in the Wind (for 2 voices) 3 videos	
2.3. Melody practise Practise high E 2.4. Melody creation Composition and improvisation with high E Activities	Let It Be (for 2 voices) I'm a Believer Déjame (sing and play) Orff Instrument 3 videos	Choreography III Comeb. K.
2.3. Melody practise Strengthen your high E and F# 2.4. Melody creation Composition and improvisation with high E and F# Activities	Pirates of the Caribbean El ciclo de la vida (sing and play) Romeo and Juliet (for 2 voices) 3 videos	
2.3. Melody practise Practise G# 2.4. Melody creation Composition and improvisation with G# Activities	The Never Ending Story Flash Dance (for 2 voices) Where Is Your Heart? Moulin Rouge (sing and play) 3 videos	Choreography IV Latin pop
 2.3. Melody practise Strengthen your sharps and flats (Bb, F# and G#) 2.4. Melody creation Composition and improvisation with various sharps and flats (Bb, G# and F#) Activities 	Star Wars (triplets) Cuéntame (sing and play) Orff Instrument Yesterday (for 2 voices) 3 videos	
 2.3. Melody practise Practise high F 2.4. Melody creation Composition and improvisation with high F 	Es la noche del amor (sing and play) Les avions en papier (for 2 voices) It's a Small World 3 videos	Choreography V Compilation



BLOCK 1 MUSICAL AND CULTURAL CONTEXTS. LISTENING

1.1. SOUND

In your daily life you are surrounded by sound, wherever you go. You hear some of these sounds all the time – at home, in class, in the street. Others are closer to you, like your breathing or your heartbeat. Whatever it is, the world of sound accompanies you every day.

Sound is a sensation in our brains produced through the ears which pick up vibrations of sound-producing bodies. Whenever there is a sound, there is an object that vibrates in some way.



Therefore, sound is a physical phenomenon consisting of a sound wave transmitted through the air, water or other bodies.

Sound travels at approximately **343 metres per second** through **air** (1,235 kph) Sound travels at approximately **1,500 m/s** second through **water** (5,400 kph) Sound travels at approximately **5,100 m/s** second through **steel** (18,360 kph)

> The speed of sound depends on the medium through which the sound waves travel. The higher the density of the medium, the greater the speed of the sound waves.

> Research into all phenomena related to sound is part of the science of **acoustics** (from the Greek, "akouo", meaning "to hear") and one important part of this is the audio and the noise control industries: in cinemas, disco-theques, auditoriums, using soundproofing materials in construction.





1.2. THE AUDITORY SYSTEM



Sound waves are perceived through the ears, which are the organs that receive and transform sound waves into nervous impulses sent to the brain.

To get a detailed view of the auditory system, look at the following drawing



From the moment a body vibrates until you become conscious of the sound, a complex process is initiated, as described below.

- 1. The outer ear receives the sound and channels it to the eardrum, or tympanic membrane.
- 2. The eardrum is set into vibration, and these vibrations are picked up by the ossicles, the smallest bones in the body (hammer, anvil and stirrup), which transmit them to cochlea in the inner ear, containing fluid.
- 3. These vibrations stimulate cells that transform them into electrical impulses or signals that are conveyed to the brain.





The brain stores all this information, so when you receive the same stimuli again, you can recognise it. You relate an auditory stimulus to another one that you have heard before thanks to what is called our **auditory memory**. Thus, you can recognise the voice of a friend, the sound of an instrument, or the flow of water in a stream, etc. without having to see it.



1.3. THE AUDITORY FUNCTION IN A FEW ANIMALS

- ✓ **Bats**: Bats have very sensitive hearing. They are capable of flying in the dark thanks to their high-pitched sounds that are inaudible to humans, which can reach 500,000 waves per second. These sounds are sent out at short intervals and bounce back from objects, and the echoes provide the bat with information on their surroundings, including the flying insects they want to catch!
- ✓ Cockroaches: Cockroaches capture sound through the hairs on their bodies. These hairs are sensitive enough to detect the slightest air movement in their immediate surroundings.
- ✓ Worms: Worms do not have ears as such, but they detect vibrations in the soil and can react in consequence.
- ✓ Grasshoppers: Grasshoppers have tympanic membranes, their "ears", in the central section of their bodies.
- Dinosaurs: The general theory is that dinosaurs were probably similar to certain large land mammals today, like the elephant, but with hearing abilities much poorer in relation to the higher frequencies. Generally, animals hear in the range in which they produce sounds. Dinosaurs could probably hear the footsteps of other dinosaurs quite well, and so recognise friend or foe. It is said that elephants are capable of hearing very low frequency sounds over long distances the kind produced by the footsteps of other elephants.

Larger animals usually hear lower frequencies better (*infrasound*), whereas smaller animals hear better in the higher ranges (*ultrasound*).



1.4. THE USE OF SOUND IN MUSICAL COMPOSITIONS

Sound is the "material" from which music is made. It is produced by a series of actions on instruments: striking, bowing, plucking, blowing, or simply by means of the voice in singing.

All these actions produce regular vibratory waves, that is, waves with a regular frequency that can be numbered in waves per second. These wave types make up **musical sound**, which is *sound of a definite pitch represented by musical notes.*





Graphic representation of musical sound

Unit 1

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But when certain actions produce vibratory waves with irregular frequencies, we call it **noise**, which is *sound without a definite pitch and which cannot therefore be represented on a musical score in a rhythmic way* (if it is, it is placed on one single line).



Graphic representation of noise

The most important **difference** between **noise** and **sound** is that *musical sound has a frequency that can be measured in waves per second (Hertz), whereas noise is so irregular that it cannot really be measured.*

But we should remember that not all noise is disagreeable. There are noises that give us pleasure and a sense of well-being, such as the sound of waves on the shore, or the sound of the rain falling, and so on.

Musical sounds can also sometimes be sounds that are not initially related to music. But from the time a composer includes them in his or her work, these sounds can be classed as coming from "musical instruments". This means that almost any object can conceivably be included in a musical composition, in accordance with specific aesthetic criteria, as you will see below.





CURIOUSLY ENOUGH

John Cage was one of the most important avant-garde composers in the United States, considered to be one of the most influential and revolutionary creators in the modern world, who explored many forms of sensitivity throughout his career.

Cage innovated in his way of composing music. For example, he used "prepared pianos" to make new sounds. A prepared piano was a normal piano to which different "preparations" or objects (paper, nuts, bolts, forks, knives), where attached to the strings to produce different sounds.



CHECK YOUR LEARNING

	page 10
Do the exercises given in your WORKBOOK.	

BLOCK 2 MUSICAL CREATION AND PRACTISE

2.1. RHYTHM CREATION

We start off with the simplest music notes: the semibreve, minim and crotchet. Their values in the commonest times, such as $\frac{2}{4}$, $\frac{3}{4}$ and $\frac{4}{4}$, are 4 beats (semibreve), 2 beats (minim) and 1 beat (crotchet).





2.2. RHYTHM PRACTISE

Practise the notes you have learned. You can use rhythmic syllables, body sounds or small percussion instruments.





2.3. MELODY PRACTISE

Now practise sounds using your recorder and playing the notes given below. In this case you will use your left hand.





2.4. MELODY CREATION

Show off your skills as a composer and player by composing a simple melody and improvising. Do the exercises given in your WORKBOOK. pages 12-13

BLOCK 3 PLAYING MUSIC



Play with your left hand

The **branle** (or *bransle*) is a type of old French dance from the early 16th century danced by couples or in groups, with the main movements going from side to side.

Branle de Champagne













Play with your left hand

ECORDE

Video

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When the Saints Go Marching In is an American gospel hymn composed in 1896 in New Orleans (Louisiana) and first recorded in a jazz version 1938 by Louis Armstrong and his Orchestra. It is often played during funeral processions.







Play with both hands



This piece you are going to play here is the work of Johann Sebastian Bach, the outstanding German organist and clavichordist born in Eisenach in 1685 and dying in Leipzig in 1750.

It is part of the first volume of his *Well-Tempered Clavier*, composed around 1721 and containing 24 Preludes and Fugues in each of the 24 major and minor keys for the clavier. These musical pieces were intended, in the composer's words: "for the profit and use of musical youth desirous of learning, and especially for the pastime of those already skilled in this study...".

You should know, however, that it is essential to have a good level of piano playing to interpret these pieces, as most are quite difficult and require a good command of piano technique.

Prelude J. S. Bach 3 1 2 4 5 7 9 6 8 0 Θ 10 11 12 13 Θ θ Repeat twice

Play with two voices



.....

Video 9

This is a traditional English folk song, although it is now well-known after appearing in the film *The Graduate*, sung by the duo Simon and Garfunkel. In Spain, it was covered by groups such as Luar na Lubre and Mago de Oz, appearing in the TVE series *Águila Roja* in the second season, interpreted by one of the characters in Spanish.



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BLOCK 4 MOVEMENT AND DANCE

BODY EXPRESSION

Choreographers use music to accompany a series of bodily movements known as dancing. In this block we will be looking at *movement* and *dance* with the help of the well-known Argentinean choreographer Néstor Tosqui, using *Coreografía I Timo Mass.*

Follow the instructions step by step and you will see that the music is divided into sections with 8 beats each. This will help you to remember the steps. Note that you can mark the beat with your body, your feet and also with your hands. By following the instructions, you can set up a dance team with your classmates and do a great choreography in the musical style known as **hip-hop**.



Hip hop is a cultural and artistic movement arising in the United States in the late 1970s, in Afro-American and Latin American communities in the New York boroughs of the Bronx, Queens and Brooklyn.



